



MR. POS' FAMILY

Teaching Parts of Speech Through Specially Designed Board Game



Ahmad Azharulzaman bin Ibrahim



Alvin Khaw Lakimyew

INTRODUCTION

- Inspired from snakes and ladders board game.
- Use of dice, counter and score board to find winner.
- First player to complete the round ends the game.
- The winner is determined by the highest score.
- Put parts of speech into practice.
- Learning through game.

FOCUS

Mr. POS' Family focuses on grammatical knowledge in sentence construction.

PROBLEM STATEMENT

- 14 out of 24 participants have difficulties in constructing sentences.
- Participants lack practice in Parts of Speech.
- Most participants are unable to distinguish words according to their Parts of Speech.
- "Knowing the terms can be helpful in several aspects." (Marianne & Diana, 1999)



- 9 PARTS OF SPEECH**
- Noun
 - Pronoun
 - Adjective
 - Verb
 - Adverb
 - Article
 - Conjunction
 - Preposition
 - Interjection

OBJECTIVE

To examine the outcomes of specially designed board game in the participants' development of grammatical knowledge in sentence construction.

RESEARCH QUESTIONS

1. How does the specially designed board game help participants to improve their skills in sentence construction?
2. Does the specially designed board game help the participants in acquiring the grammatical knowledge?

CONCLUSION

1. Improve students' confidence
2. Opportunity to speak the language
3. More exposure to the language
4. Proven by the supplementary activities and informal surveys conducted

METHODOLOGY

24 Business Management programme students of Keningau Vocational College whose English proficiency is at average level.

1. Pre-test and post-test
2. Interview

